		AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
	Themes	CHANGE: WHERE I'M FROM AND WHERE I AM GOING	THE ENTERTAINMENT INDUSTRY	HEALTH AND DISEASE	THE MEDIA	DEMOCRACY	CULTURE
	Lower theme learners can:	 Organising and matching numbers Number bonds Surveys and pictograms Calendar skills: days fo the week and months of the year 	 Making sequences and following patterns Time Money Recognising familiar numeral words 	 Measuring weight and capacity Sharing and making more or less Recording and displaying infomation 	 Using lists Doubling and halving Solving simple problems 	 Tally votes and bar charts Sorting into Venn/Carrol diagrams Week Manipulating and comparing materials, using positional language 	2D & 3D shape inc. lines of symmetry and fractions of shapes Positional and directional vocabulary Week Using and creating criterion in data
YEAR 7 & YEAR 8 LOWER SCHOOL	Higher theme learners can:	 Numbers: height, dates Addition and subtraction (incuding negative numbers) Line graphs and time graphs Calendar skills: Months, seasons, years 	 making sequences and patterns inc. odd and even Time Budgeting, including decimals Reading, ordering and using numeral words 	 Ratio linked to weight and capacity (medicine, healthy lifestyles) Multiplication and division Comparing data groups 	 Mean and averages Estimation and rounding Using simple scales on charts 	 Surveys Fractions and percentages Probability and predictions Turns and angels 	 2D & 3D shape inc. introduction to volume Directional vocabulary and coordinates Grouping sets and organising data
YEAR 9 & YEAR	Themes	LOOKING AFTER MYSELF	LIVING INDEPENDENTLY	TRAVELLING INDEPENDENTLY & SAFELY IN THE COMMUNITY	BEING CONFIDENT AND ASSERTIVE	ENTERPRISE – WORKING IN A CAFE	LOOKING FOR WORK

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		AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
	r theme ers can:	 Similarities Counting to 5 and number bonds Measuring ourselves: weight and height Finding the odd one out 	 Investigate where money comes from – same and different Identifying items that need to be bought frequently and infrequently for the home e.g. weekly shopping items, bed etc creating lists Identifying bills in the household and why we need gas, electricity etc. – more or less in price Ordering priority of bills – needs and wants 	 Time: hours, days of the week Using a simple list Money 	 Manipulate and identify shapes inc. changing their position Complete sequences and patterns Create a simple survey to collect data and complete a chart 	 Roleplaying with money Items in a cafe – hot or cold Weighing items – heavy or light 	 Matching clothes sizes and colours Following simple directions
	r theme ers can:	 Similarities and differences Counting to 20+ and number bonds Measuring ourselves: weight and height Sorting and matching objects 	 Investigate where money comes from – does everyone get it the same way? Does everyone get the same amount? Identifying items that need to be bought frequently and infrequently for the home – looking up prices Identifying bills in the household and linking them to how frequently they need to be paid (days & months) Ordering priority of bills within a simple budget 	 Time: minutes, hours, AM/PM days of the week Using a timetable Money 	 Identify 2D and 3D shapes inc. turns Complete and create sequences and patterns Create a simple survey, using tally and display on a chart 	 Roleplaying with money and using price lists Temperatures Weighing items to 3kg 	 Clothing size and price Using a calendar Following and giving simple directions
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	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
er learners can:	 Digital and analogue time to quarters Planning a weekend holiday using time days, weeks, months, calendars data collection of days/months and display on charts fractions of tenths and equivalents fractions applied to time 2D and 3D shapes 	 Addition and subtraction to 200 Measure in mm, cm, km and use comparison vocabulary Doubling and halving Division and multiplication Extract information and create tables and lists 	 Weight with decimals and rounding Recording weight change, frequency charts and comparing different charts Sequences of whole numbers and decimals up to 1000 Using odd and even numbers in length, weight, capacity and money 	 Money: Decimals and rounding Budgeting Positional and directional language Capacity: imperial units, scales, divisions Lists, tables, charts and diagrams 	Revision & mock papers for Functional Skills exams > Fractions, decimals, percentages > Probability > Rounding > 2D and 3D shapes > Weight: g, kg > Capacity: ml, L, > Data and charts > Numerical comparisons and sequencing > Symmetry, length, angels > Area and perimeter > Mean, mode, range, median	Using money in leisure activities Maths games and puzzles
er learners can:	24 hour clock, durations, add, subtract and convert time planning a week long event using time e.g. concert, festival probability common fractions and mixed numbers fractions equivalence to decimals and percentage in weight & length 2D and 3D shapes including symmetry and angels	Addition, subtraction, ordering to 1 million Measure in mm, cm, km including scales Measuring distance and conversion/ compare to miles Group and reorganize data from tables and lists (including negative numbers)- linked to temperature Create bar charts and line graphs from tables and lists linked to weight Division and multiplication, including remainders	 Capacity and ratio Capacity data with mean, mode, median, and range Identify and compare area and perimeter inc. squares of numbers Order of precedence of operators, including indices BIDMAS and formulae Calculating in compound measures 	 Percentage increase/decrease,, discounts Budgeting Pie charts and scatter diagrams Time, money, weight, length in ratio, conversion graph, conversion factor Volumes and surface area of 3D shapes 	Revision & mock papers for Functional Skills exams > Fractions, decimals, percentages > Probability > Rounding > 2D and 3D shapes > Weight: g, kg > Capacity: ml, L, > Data and charts > Numerical comparisons and sequencing > Symmetry, length, angels > Area and perimeter > Mean, mode, range, median	Exams Maths games and puzzles Using money in leisure activities

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